

Integration Of V2x Information For Manoeuvre Feasibility Check, And Decision Making In Trajectory Planning And Tracking Of Autonomous Mobile Robots

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ABSTRACT

The research proposes two fundamental features of an automated overtaking scheme: path prediction and path monitoring. Unfortunately, because of the uncertainty in environment interpretation with the present technology of sensors, several suggested solutions are only useful for low-speed chasing. The use of V2X data is used to examine and evaluate path planning and path monitoring methodologies for automated overtaking devices of automated robotic systems in this research. For the creation of such a collision-free route for a mobile robot, the suggested Rapidly-exploring Randomized Tree (RRT) is employed. The suggested technique involves a viability evaluation of the movement and decision-making based on V2X data, which comprises (i) robotic dynamics and atmospheric restrictions, as well as (ii) a precise understanding of the surroundings and associated impediments. To account for variability in robot dynamics, operator conduct, and devoted short-range communications (DSRC) capabilities, 18,000 overtaking movements – with around 10,000 colliding actions – are modeled in this work. Before the movement starts, the approaching assistant forecasts if a crash will happen and informs the operator. The most of conflicts that cannot be identified are because of the robots being beyond of transmission area also for communication power levels employed in the simulations, according to a qualitative evaluation accompanied by a multivariable evaluation of predicted values.

Keywords: Vehicle-to-Everything (V2X), Rapidly-exploring Randomized Tree (RRT), Manoeuvre check, Decision Making, Mobile Robots.

I. INTRODUCTION

In general, personal movement and automotive mobility networks are experiencing a transformation. The new sociological and market tendencies are to blame for this. The following are the most important new socioeconomic developments influencing mobility: i) the latest era of urbanization puts stress on

established transit facilities, which can't keep up with availability; ii) increasingly strict emitting and energy-related legislation; and iii) an elevated demand for public transit and logistics/delivery facilities to get to be more adaptable and vibrant. The following are the major market outlooks: i) the introduction of autonomous robot navigation; ii) new methods of robotic usage and control (i.e., a move towards its "shared economics"); and iii) the accessibility of real and public data, especially community sourcing and public networks, allowing for more effective mobility resource exploitation. Such tendencies are leading to a transformation in mobility infrastructure that is more responsive and smart, with the accompanying objectives: • Mobility that is free of accidents; • encourage a greater flow of traffic (i.e., boosting track surface use n-fold, which is now around 10% [1]); • increased robot exploitation (e.g., boosting the median private robot exploitation much over the existing 5%); • Higher effective/greener mobility (zero-emission robots). Communication techniques, such as Vehicleto-Everything (V2X) communications, will be essential for achieving these objectives. Since sensors will allow numerous functions without inter-robotic communication, V2X connectivity offers the following advantages: i) secure mobility as a result of allowing the well-studied protection use instances [2, 3]; and ii) enhanced path capacity leads to improved pathway [4] as well as parking facility [5] usage.

Automated robots are a hopeful advancement of the latest automotive technology and sophisticated operator assistance technologies, and they are envisioned as the renewable future for improved path safety, effective traffic flow, and avoid fuel usage, as well as improved movement and hence the overall quality of life [6-8]. An automated robotic study has exploded in subsequent years, encompassing a wide range of disciplines such as engineering and computer science. Furthermore, due to economic sensitivities, scientific improvements have been achieved by a robotic industry that will not necessarily openly share the intricacies of their methodologies or computations.

Crucial strategic planning is the cornerstone of automation and is achieved by planning techniques, embedded inside the software of a mobile robot's navigation, scenario analysis, and decision processing modules. The primary goal of scheduling is to give the robot such a secure as well as a collision-free pathway to its goal while considering robotic dynamics, barrier handling abilities, traffic rules, as well as pathway borders [9]. Planning seems to be a memory-intensive and cognitively intensive process that runs concurrently with the robot's various routine functions (e.g. data integration, control mechanisms, and obstacle detection). Both these units usually influence the mobility planning's inputs and outcomes. In such an urban-infused environment, reliable, strong, and responsive planning is important. These techniques collect information from sensing networks and combine it with information from digital route maps to create a complete workplace wherein planning can happen.

Current scheduling methods mostly come from the subject of mobile robots which have been used in various on-path and off-path robots and operating situations (e.g. desert robots) [10], robot routes [11], interplanetary rovers [12]. In addition, a great variety of techniques enabling non-holonomic and automated robots operating in conceptual, simulation-based settings have been established [13]. Only methods to designing for on-path automated robots are examined in the analysis offered in this research. According to Varaiya, automated or smart mobility planning is organized into four basic classes: (1) route planning, (2) trajectory planning (Varaiya's approach is referred to as management planning), (3) manoeuvre choosing, and (4) pathway planning.

II. STATE-OF-THE-ART

Braking movements are difficult cognitive activities that demand the operator to collect and evaluate various sources of data while making conclusions in a limited period. [14] developed a cognitive paradigm that divides the overtaking operation into five phases: arrange to takeover, choose to overtaking, pass, change lanes, and returning to the original lane - each of which is subdivided into 20 subtopics. The researchers then explored the practicality of using ADAS for such 20 various subtasks, pointing out that there were no ADAS devices available (at the time) for complicated subtasks such as estimating spacing with robots in the opposing lane. Before Hegeman et al., Best and Wilson recorded and comparably classified approaching movements. Normal class movements are the most commonly recorded and the lowest incidences of risky collision-avoidance adjustments to the movement, like lane-straddling. Such movements, on the surface, appear to be the best safety-conscious. Best and Wilson's work focuses on regular moves, with the idea that ADAS architecture for other movements will face identical basic issues, although with different concerns.

Many security applications were presented since the debut of V2V communications to limit the incidence of collisions caused by improper overtake actions. [15], for instance, created the "See-Through Systems," an inventive passing helper. The approaching robot was possible to transmit a demand to the previous robot to remotely relay a video streaming of its entire optical viewpoint by providing robots with DSRC transmitters, windshield-mounted webcams, and GPS devices. A traveling simulator was used to test the integration of video-streaming equipment, DSRC, and GPS. The provided video was displayed for participants to lessen the amount of time they spend behind slower robots. The extra details offered by the technology will be valuable for deciding overtaking selections, according to all respondents who tried it via the operating simulator. Such principle has been used in a variety of methods since then. [16] investigated the communication needs of wirelessly streaming video and found that V2V beaconing can reduce bandwidth consumption. [17] used smartphone clip streaming among two drivers. Instead of robot-to-robot communications, [18] produced an experimental robot that offers video via a huge on-robot display. All of these systems, meanwhile, are tested for their capacity to predict and avoid possible conflicts. This could be that, for assisting systems that concentrate on delivering data, the operator is solely responsible for determining whether an approaching movement is suitable or not. On the other side, we concentrate on advanced driving assistance systems (ADAS) that foresee probable conflicts and help operators prevent dangerous overtaking movements. We do this by simulating a huge number of dangerous overtaking movements with a small traffic simulator.

Microscopic simulators, in contrast to gathering data sets or employing traveling simulators, are the best way for completely testing ADAS since they can quickly adjust specific operators' activity and robot attributes to imitate operator aid devices. [19] employed a Rural Traffic Simulator (RuTSim) built by [20] with simulated modeling relevant to rural path conditions to assess an approaching assist in aspects of security and movement complexity. When the time-to-collide with approaching robot, or the

period at which departing and approaching robots will crash if they are in the identical lane, is under a threshold level, the assistants deliver a notice. They demonstrated that approaching assistance might greatly improve the reliability of overtaking movements while not affect robot average speeds or the incidence of succeeding movements (i.e., no decrease). The Open Racing Robotic Simulator is another small simulator [21]. The simulator was utilized by [22] to assess the likelihood of a passing robot colliding with approaching traffic by forecasting their prospective locations using present kinematic data and operator inputs (braking, velocity, and wheel inclination). Many other researchers have created their unique specialized micro simulators to investigate various techniques for replicating overtaking action [23-27]. All the preceding simulations, on the other hand, presume that ADAS have entire and perfect awareness of all neighboring robots, without taking into account potential ambiguities (or faults) in the data collected and used to anticipate conflicts or crashes. In actuality, most of the analyses discussed above don't even consider whether the data is collected using V2V communications, sensors, or other methods. A realistic analysis of an ADAS's data extraction process is required for a comprehensive assessment.

III. PROPOSED METHODOLOGY

The major theoretical concepts are frequently employed in the area of robotics and, as a result, automated robots. As stated earlier, this article concentrates on localized on-road design rather than worldwide planning (e.g. routing). Configuration vector is a collection of independent variables that describe the robot's location and angle concerning a defined reference system. As a result, the configuration area is made up of all the robot's variants. Motion planning is for navigation path (hereinafter planning) focuses on selecting the optimal route for the robot to take while considering the restrictions of the robot's motion concept, way-points that the vehicle will obey, and the road ecosystem, which include stationary and vibrant impediments, given a pathway offered by path designer.



Figure 1: Planning Unit.

Scheduling can be split into iterative strategies, which re-use data from prior lookups to attempt to determine the better series of state progressions (that are not completely indicated from start), and neighborhood strategies, which attempt to discover the finest single state transfer for the robot to obey. Tactical management will be handled as well because a regional or global route has a significant association with the selections or movements made by the robot. Pathway search begins once a path

has been selected from the path planner, as illustrated in Figure 1, as serves as an entry to searching for the optimal movement (i.e., the movement that positions the robot in the most appropriate and safe position). However, as indicated by a feedback loop among such two systems, the ultimate course may vary dependent on the optimum movement. The finalized path planning is produced when the path has been selected. After the waypoints as well as the appropriate movement have been established, path planning refers to the process of determining the optimum route to link the identified waypoints.



Figure 2: Autonomous mobile robot system.

Relating states and restrictions, leading robot states, environmental limits, security, and comfort are all elements to examine when performing an automated overtaking movement. Figure 2 depicts an illustration of smart automated robot navigation capable of automated overtaking. It is intended that a mobile robot can complete every sub-task inside the detecting and perceptive, planning, and controller blocks to effectively conduct various overtaking activities (e.g., a lane shift, combine, overtake leading robot). Sensing and observation involve obtaining data about the navigation conditions to evaluate when and if the circumstances are suitable to do the overtake. An automated robot uses input from onboard instruments (Radar, camera, LiDAR, etc.) and/or off-board data through V2X communications to construct a real-time contextual description, see Figure 2 Lane-level optimization, nearby robot identification, static impediment/constraint identification, and secure navigable area description are the primary goals of the detecting and perspective system.

The planning system contains the perceptual data, as well as the subject robot's state as well as dynamical restrictions, to calculate a safe collision-free local path for the subject's robot at any given period. To verify the viability of such an overtaking movement and designing a collision-free and secure regional reference path for an overtaking movement, the robot uses perceptual data (neighboring robot location and acceleration forecasts, construction boundaries, pathway geometry, headway duration) and subject robot data (horizontal and latitudinal dynamics, present state). The closed-loop regulate scheme is intended to monitor the regional path produced by the scheduling subsystem while conducting an overtaking (e.g., a lane shift, lane-merge, and pass lead robot), and this is monitored by regulated exploitation of braking, decelerate, and/or brake.





The multiple operating functions can be converted to a controlling structure for a mobile robot as illustrated in Figure 3, i.e. path planning controllers and path monitoring controllers, to maintain the flexible structure of the design provided in the previous portion. The path planning controller's goal is to interpret the ecosystem, track robotic conditions (longitudinal and lateral stances, vertical and transverse velocities, vertical and transverse accelerations, and moving), and quantify safe paths for the robot to monitor (e.g., X_{ref} , Y_{ref} , and v_{ref}). The path monitoring controller then calculates the required torque (τ_{ref}) as well as navigation inputs (δ_{ref}) needed to monitor its reference, despite probable estimation distortion, un-modeled complexities, and parametric unknowns that may or will not be taken into account by path planning, using feedback techniques depending upon on error signal.

3.1. Trajectory planning and tracking:

An automated robot derives a regional path based on real-time robot state and environmental data (e.g., nearby robots, pathway conditions) to assure secure passage while reducing departure from the overall route path (universal pathway). real-time modeling of a robot's transit from one viable condition to the next while fulfilling the robot's kinematic restrictions depending upon robot dynamics is local

path planning and is limited by occupant convenience, traffic rules, and lane limits while minimizing impediments. The significant number of path planning techniques for such oncoming applications, according to scientific research, use one of four very well-known methods: prospective fields, multidisciplinary approaches, optimum control, and cell fragmentation.

For collision-free trajectory planning, cell deconstruction methods such as Rapid Emerging Random Tree (RRT) have been used. Such methods can be tweaked to integrate robot limits, but they come at a price in terms of processing and storage. With rising traffic congestion and the regularity of path curvature, the computing expense of these methods rises, putting the onboard calculation of a mobile robot on busy pathways in jeopardy. Moreover, the trajectories generated using RRTs are abrupt, and following such a path will be uncomfortable for occupants. While looking for the optimum path, gradual search relates to searching setups or stages that aren't fully described ahead.

RRTs build a tree database format that is randomly grown by integrating unique settings (coordinates) from setup space in every repetition till the desired setup is attained. RRTs can be applied as in subspace, in which a tree gets constructed from sampling states instead of setups. RRTs are randomly comprehensive, ensure kinematic viability, are simple to build in real-time, and can manage a wide range of empirical systems. RRT planners' strengths are the reason they've been deployed in so many autonomous robot scenarios. RRTs' major benefit is their fast investigation of open space; nevertheless, their biggest disadvantages are the jagged routes they construct and their great reliance on the nearby neighbor measure for tree extension. Further RRT drawbacks include a requirement of conflict monitoring for each expanding node, which can be computationally expensive in the case of many impediments or heavy traffic. Moreover, optimal control constraints are frequently overlooked in preference of rapid free-space exploring.

3.2. Manoeuvre Feasibility check and decision making:

The study revealed that there is a shortage of human-like relationships among robots and operators, with many attitudinal problems occurring during the competition. When moving autonomously on public pathways, the robot should be aware of identifying the optimum and safe movement to make at any given time after determining the optimal mathematical series of checkpoints to pursue. Such a choice must be taken while taking into account the interactions of the robot with the ambient pathway environment. As a result, movement planning includes approaches that predict the conduct of both automotive and non-automotive traffic participants, as well as an evaluation of the ambient traffic conditions, allowing the autonomous robot to choose the optimum movement. The approaches mentioned in this part are relatively high-level. Instead of looking for a route or creating a path, movement planning functions as a "brain" that filters pathway search terms, communicates with the other traffic participants, and approves the geometrical approach before it can be translated into a workable trajectory. Manoeuvring planning methods can be categorized into two classifications:

The RRT-enabled overtake assistant's goal is to predict a future incident caused by an improper overtaking movement and alert the passing robot before the operator's PR period. The effectiveness with which the passing assistant predicts a future incident can be used to evaluate its efficiency. The

efficiency of the overtaking helper is measured using the accompanying two statistics: (1) Collisions that go unrecognized, and (2) unwanted (or erroneous) cautions, which are described later. An efficient overtaking aid must anticipate the incident (i.e., anticipated time-to-collision lower than a second) and deliver an early alert before the operator's PR time in approaching circumstances that end in a crash (i.e., time-to-collision lower than a second). Meanwhile, the robot will start encroaching on the approaching lane, and it'll be too difficult to stop the action. An undetectable collision occurs when a situation concludes in a conflict but no alert is delivered well before the robot's PR period. An incident may go unrecognized for one of two purposes: (a) a loss of contact among robots or (b) mistakes in detecting and/or estimate that lead robot trajectories to be mis predicted. There will be two causes why automated robots cannot communicate with one another. First, the robots may be out of coverage area. Secondly, packet faults may result in a lack of proper communication for robots within the coverage area. When interaction among all three robots has been created, but factors influencing the path forecasting designs (detector and approximation imprecision) cause an alert to be granted before the operator's perceptive/reactive time has expired, when the passing robot could have securely finished the overtaking movement. As in terminology frequently used for forecasting systems, unrecognized incidents will be deemed false results and superfluous alerts false negatives or false cautions. In our tests, the passing robot does not abandon the overtaking operation as a result of the provided cautions. The simulations proceed to perform the move irrespective of whether or not a conflict occurs, allowing us to mimic the overtake movement's result (conflict or not), which can be employed to assess the reliability of the provided alerts.

IV. PERFORMANCE EVALUATION

In aspects of robotic dynamics, the simulated set of data coding for such a research effort contains 2000 distinctive overtaking situations, each of that is utilized to evaluate 9 different profiles of an overtaking assistant. This finding in 18,000 approaching guidance computations, with 14,121 crashes (78.8 percent) and 3879 (21.6 percent) non-collisions are included. It's really important to note here that we intentionally simulated a greater than a believable percentage of crashes to acquire an adequate sample of crashes to research.

For 9496 instances (67 percent success), of the 14,121 conflicts, the specialized communication-enabled short-range approaching aid responsibly identified crashes (i.e., identified conflict before driver's perceptual response time), and did not identify conflicts for the other 4625 instances. Overtaking robots required a median of 9 seconds to accomplish all 3879 modeled effective passing movements without colliding, which is comparable with the passing movement timeframes. In lower than 4% of 3879 completed (or secure) passing movements, the passing assistant identified conflicts (i.e., unneeded or erroneous alerts).

At the outset of a dangerous (undoubtedly collision-causing) passing movement, Figure 4 depicts the accumulated dispersion of the range among passed and approaching robots. This is now the ultimate and shortest distance between such two robots at which an automatic alert can be issued. As a result, the dispersion of this result reveals the critical distance of communications required for effective passing assistance: such figure shows the percentage of passing movements that may have had enough

communications at the corresponding designated short-range communication (DSRC) communication range for every particular distance, omitting other considerations like congestion-related transmission loss. Robotic communications will also have to work beyond 900 meters to catch practically every risky passing movement. It is a lofty task for DSRC, which is normally built to achieve different objectives. A passing assistant may well not identify at minimum 10% of dangerous manoeuvres while using relatively normal long-range DSRC rates, which accomplish lower than 700 m.



Figure 4: Obstacle collision Vs initial manoeuvre distance.

The simulation findings back up this theory. In sum, 4555 (98.5 percent) of the 4625 undiscovered crashes occurred since communication among the departing and approaching robots are not developed. The departing and approaching robots had not yet been within coverage area before the overtaking robot PR time in 4498 (98.7%) of undiscovered crashes where communication is not initiated. This shows that the passing assistant's coverage area is the most important aspect of his effectiveness.

Unrecognized crashes, properly identified crashes, no-collision situations without alert, as well as no situations with a misleading (or unneeded) alert are the four aided overtaking results classified by Figure 5. The dispersion of the real time-to-collision - that is, the time it decided to take for overtaking robot to clash with the incoming robot after the overtaking robot gained 1 second of headway over the leading robot. This time-to-collision is fewer than 2 for most computations with a real time-to-collision more than 1 s and an untrue alerting from the assistants, implying that most of the erroneous alerts are granted for situations that are reasonably closer to impact. As a result, in the scope of specific short-range communication-assisted impact prediction devices for passing situations on rural pathways, the problem of erroneous alerts does not seem to be a serious problem. The proportion of collision



warnings (with a time-to-collision of lesser than a second) seems to be independent of such time-to-collision.

Figure 5: Examination of the autonomous mobile robot under various conditions.

V. CONCLUSION

A path planning monitoring system for automated overtaking was suggested in this study. The below are some of the most important components of path planning approaches. First, when developing a path for a passing movement, robotic dynamics, limitations, and data about the external environment must all be taken into account, and approaches that integrate these criteria into their architecture are good candidates for practical applications. Secondly, reliable external environment data is required for path planning approaches, and off-board data obtained via V2X communication can help to increase precision and perceptual horizon, decreasing safety problems that may develop as a result of varying movement conditions. The report found that: (i) regulate methods that regarded robot and tire complexities over vast speed variations supplied precise monitoring also at high velocities and/or large path differences for monitoring control systems, and (ii) the precision of the predicted system behavior, which has trouble reflecting the enormous changes observed in everyday movement with one lower order systems, is critical to the success of these controllers. Off-board data via V2X networks can be utilized to modify controller variables in real-time, preventing monitoring efficiency drop-off while operating in circumstances with fluctuations in dynamic systems, according to samples from the research. Moreover, flawless incorporation of off-board data into such a multi-tier controlling structure

is required, and the ability to gracefully degrade in the event of a wireless transmission interruption. This increased intricacy in controller architecture might provide substantial obstacles that must be overcome to produce a secure, reliable, and durable management system.

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